

## Problem Solving Strategies

**Connecting Math Ideas:** Exposing students to different problem- solving strategies encourages the development of a variety of thinking skills.

**Teaching Tip:** Teach problem solving strategies so your students understand there are many ways to solve math problems.

<p style="text-align: center;"><b>Draw a Diagram</b></p> <p>This is what your students should be able to articulate</p> <ul style="list-style-type: none"> <li>• standard diagrams such as number lines, circles, Venn, Carroll, Singapore bars can be used to solve problems</li> <li>• sketches can give important insights into a problem</li> </ul>	<p style="text-align: center;"><b>Guess and Check/Make a Table</b></p> <p>This is what your students should be able to articulate</p> <ul style="list-style-type: none"> <li>• guess and check is more efficient when students make a table</li> </ul>	<p style="text-align: center;"><b>Additional Strategies</b></p> <p>This is what your students should be able to articulate</p> <ul style="list-style-type: none"> <li>• there are many ways to solve problems</li> </ul> <p style="text-align: center;"><b>Proportion</b></p> <p>This is what your students should be able to articulate</p> <ul style="list-style-type: none"> <li>• two equal fractions create a proportion</li> <li>• proportions are useful in a variety of situations</li> <li>• cross multiply to create and equation</li> </ul>
		<p><b>percent problems are proportion problems</b></p> <p><b>with one denominator as 100</b></p>
<p><a href="#">Napier Timeline Puzzle</a></p>	<p><a href="#">Hypatia</a></p>	<p><a href="#">Measuring Angles</a></p>
<p><a href="#">Napier’s Intellectual Children</a></p>	<p><a href="#">Problem Solving Strategy: Guess and Check</a></p>	<p><a href="#">Proportions at the Amusement Park</a></p>
<p><a href="#">Creating a Spinner</a></p>	<p><a href="#">Solving Postage Stamp Riddles</a></p>	<p><a href="#">Carnival Game: Cross Multiplication</a></p>
<p><a href="#">Union of Events - Probability with Spinners</a></p>	<p><a href="#">Problem Solving: Make a Table</a></p>	<p><a href="#">Proportions: Scale</a></p>
<p><a href="#">Probability: Complementary Events</a></p>	<p><a href="#">Guess &amp; Check vs Simultaneous Equations</a></p>	<p><a href="#">Proportions: Scale of Miles</a></p>
<p><a href="#">Common Multiples: Instructional</a></p>	<p><a href="#">Computational Vocabulary</a></p>	<p><a href="#">Estimate the distance traveled on the Underground Railroad.</a> Inspired by <i>Aunt Harriet’s Underground Railroad in the Sky</i> by Faith Ringgold</p>
<p><a href="#">Common Multiples: Practice</a></p>	<p><a href="#">Using Area and Perimeter</a></p>	
<p><a href="#">Common Multiples: Assessment</a></p>	<p><a href="#">Multiple Solutions</a></p>	

<a href="#"><u>Venn Diagrams with Number Sets</u></a>	<a href="#"><u>Bicycles &amp; Tricycles</u></a>	<a href="#"><u>Proportion: Indirect measurement</u></a>
<a href="#"><u>Problem Solving Strategy: Special Diagrams - Venn &amp; Carroll</u></a>	<a href="#"><u>Alia Muhammad Baker, the Chief Librarian...</u></a> Inspired by <i>The Librarian of Basra: A True Story</i> from Iraq by Jeanette Winter	<a href="#"><u>Proportions: Sampling</u></a>
<a href="#"><u>Mathematical Modeling: Girls and Boys</u></a>	<a href="#"><u>Pancake Breakfast Plans</u></a>	<a href="#"><u>Percent Designs</u></a>
<a href="#"><u>Mathematical Modeling: Parts-to-Whole with \$</u></a>	<a href="#"><u>Statistics: Mean or Average</u></a>	
	<a href="#"><u>Jelly Bean Counting Contest</u></a>	
	<a href="#"><u>Circle Design</u></a>	